



This Record Certifies that

by _____ Played _____
Player RPGA #

Has Completed
Shattered Reflections
A Metaregional Adventure
Set in Acheron



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____
Signature RPGA #



Adventure Record#

594 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

APL 10

max 1,350xp; 2,167gp

APL 12

max 1,515xp; 3,300gp

APL 14

max 1,680xp; 6,600gp

APL 16

max 1,845xp; 9,900gp

☛ **Favor of Philidor:** The agents of the Blue Archmage are numerous, and they will reward your efforts against the Old One. You may designate one item on this AR as metaregional: _____. This means you may purchase the item after any metaregional scenario, or any regional scenario set in one of the Iuz's Border States regions. You may not change that item once you have designated it.

☛ **Shard of Acheron Ice:** You have a shard of the blue-black ice of Acheron. This ice that never melts acts as a planar fork for that plane. This ice has no gold piece value.

☛ **Unpaid Debt to Zezaxittaz:** This PC owes a debt to the lowly imp Zezaxittaz for his aid in escaping the Castle of Foul Breezes, but refused to repay that debt. As such the imp has sold your debt to him to a much more powerful devil. They will come to collect.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 10

- ❖ *Cloak of resistance +3* (Adventure, DMG)
- ❖ *Heward's handy haversack* (Adventure, DMG)
- ❖ *Lesser metamagic rod of Silent Spell* (Adventure, DMG)

APL 12 (all of APL 10 plus the following)

- ❖ *Ring of freedom of movement* (Adventure, DMG)

APL 14 (all of APLs 10-12 plus the following)

- ❖ *Amulet of health +6* (Adventure, DMG)

APL 16 (all of APLs 10-14 plus the following)

- ❖ *Robe of the archmagi (gray)* (Adventure, DMG)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

Total Value of Sold Items _____

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item _____

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

I TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL